

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
 <p>English</p>	<p>How to train your dragon (Cressida Cowell)</p> <ul style="list-style-type: none"> Description Speech Instructions Playscript 	<p>The Wolves in the walls (Nail Gaiman)</p> <ul style="list-style-type: none"> Newspaper report Christmas poetry 	<p>The Wild robot (Peter Brown)</p> <ul style="list-style-type: none"> Information text Interview Playscript 	<p>Werewolf club rules (Joseph Coelho)</p> <ul style="list-style-type: none"> Adapt a poem Visualisation Original poem 	<p>The Spiderwick Chronicles (Holly Blackman & Tony DiTerlizzi)</p> <ul style="list-style-type: none"> Setting description Dialogue Information writing Explanation text (science based) 	<p>Journey (Aaron Becker)</p> <ul style="list-style-type: none"> Description Narration Dialogue
 <p>Maths</p>	<ul style="list-style-type: none"> Place value Addition and subtraction 	<ul style="list-style-type: none"> Area Multiplication and division 	<ul style="list-style-type: none"> Multiplication and division Length and Perimeter 	<ul style="list-style-type: none"> Fractions Decimals 	<ul style="list-style-type: none"> Decimals Money Time 	<ul style="list-style-type: none"> Shape Statistics Position and direction
 <p>Science</p>	<p>Living things and their habitats</p>	<p>Animals including humans</p>	<p>States of Matter</p>	<p>Sound</p>	<p>Electricity</p>	<p>Biodiversity and sustainability (throughout the year)</p>
 <p>History</p>	<p>Ancient Rome</p> <ul style="list-style-type: none"> Settlement Rulers Faith 	<p>Ancient Rome</p> <ul style="list-style-type: none"> Innovation Timelines Cause and consequence 	<p>Roman Legacy</p> <ul style="list-style-type: none"> Settlement Innovation Sources 	<p>Roman Legacy</p> <ul style="list-style-type: none"> Continuity and change Timeline Impact and legacy 	<p>The Shang Dynasty</p> <ul style="list-style-type: none"> Rulers Settlement Innovation 	<p>The Shang Dynasty</p> <ul style="list-style-type: none"> Innovation Sources
 <p>Geography</p>	<p>Europe - Road to Rome</p> <ul style="list-style-type: none"> Location Physical geog. Place 	<p>Europe - Road to Rome</p> <ul style="list-style-type: none"> Human geog. Maps and scale Grid ref. (2-fig) 	<p>Volcanoes, earthquakes & tsunamis – On dangerous ground</p> <ul style="list-style-type: none"> Physical geog. Location Place 	<p>Volcanoes, earthquakes & tsunamis – On Dangerous ground</p> <ul style="list-style-type: none"> Human geog. Grid ref. (2-fig) OS maps 	<p>Hurricanes, tornadoes & flooding – Extreme weather</p> <ul style="list-style-type: none"> Location Physical geog. Human geog. 	<p>Hurricanes, tornadoes & flooding – Extreme weather</p> <ul style="list-style-type: none"> Place Mapping Data
 <p>R.E. & PSHE</p>	<p>Identity & Belonging</p>	<p>Pilgrimage</p>	<p>People of Faith</p>	<p>Why is Easter Important?</p>	<p>Hindu Worship in the Home and in the Mandir</p>	<p>The Bible</p>
	<p>Keeping & staying safe</p>	<p>Keeping & staying healthy</p>	<p>Being responsible</p>	<p>Feelings and emotions</p>	<p>The working world</p>	<p>A world without judgement</p>
 <p>Computing</p>	<p>The Internet</p>	<p>Project Evolve: online safety and wellbeing</p> <p>Audio editing</p>	<p>Programming A</p> <p>Repetition in shapes</p>	<p>Data Logging</p>	<p>Programming B</p> <p>Repetition in games</p>	<p>Self-image & identity</p> <p>Online Relationships</p> <p>Online reputation</p>
 <p>Art & DT</p>	<p>Art: Pencil techniques</p>	<p>DT: Construction</p> <p>Roman aqueducts</p>	<p>Art: Relief printing</p>	<p>DT: Food technology</p> <p>Bread</p>	<p>Art: Watercolours</p>	<p>DT: Weaving</p> <p>Hot air balloon baskets</p>
 <p>P.E.</p>	<p>Athletics</p> <p>Swimming</p>	<p>Invasion games</p>	<p>Gymnastics</p>	<p>Net and wall games</p>	<p>Strike and field</p>	<p>OOA</p>
 <p>Spanish</p>	<p>Year 4 Spanish</p> <p>My Town</p>	<p>Year 4 Spanish</p> <p>Let's Go</p>	<p>Year 4 Spanish</p> <p>Shopping</p>	<p>Year 4 Spanish</p> <p>The Wider world</p>	<p>Year 4 Spanish</p> <p>My Routine</p>	<p>Year 4 Spanish</p> <p>Free time</p>
 <p>Music</p>	<p>Perform pieces on a tuned instrument</p> <p>Identify and perform syncopated rhythms</p>	<p>Perform syncopated pieces on a tuned instrument</p>	<p>Perform up to eight notes or four chords on different formats</p>	<p>Perform more complex rhythms using a range of instruments</p>	<p>Sing 5-8 note ranges</p>	<p>Create a composition using between five to eight notes with different tempos</p>